Domain

What x can equal

Look side to side at the graph.

Smallest value on the left.

() for < or >, $-\infty$ or ∞ , and open points.

[] for \leq or \geq and closed points.

Increasing Intervals

Where the graph goes <u>up</u> to the right.

Described in Interval Notation with x values. Always use ().

Minimum

The <u>lowest</u> point on the graph (if there is one).

Always written as a coordinate (x,y).

An open point can NOT be a minimum.

X-intercepts

Where the graph crosses the x-axis.

Always written as a coordinate (x,y) in the form (x.0).

Range

What y can equal

Looks down and up on the graph.

Bottom value on the left.

() for < or >, $-\infty$ or ∞ , and open points.

[] for \leq or \geq and closed points.

Decreasing Intervals

Where the graph goes <u>down</u> to the right.

Described in Interval Notation with x values. Always use ().

Maximum

The <u>highest</u> point on the graph (if there is one).

Always written as a coordinate (x,y).

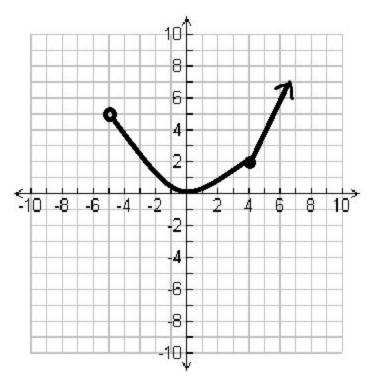
An open point can NOT be a maximum.

Y-intercepts

Where the graph crosses the y-axis.

Always written as a coordinate (x,y) in the form (0,y).

EXAMPLE:



Domain	Range		
(−5, ∞)	$[0,5), (5,\infty)$		
Increasing Intervals	Decreasing Intervals		
$(0,\infty)$	(-5,0)		
Minimum	Maximum		
(0,0)	none		
X-intercepts	Y-Intercepts		
(0,0)	(0,0)		