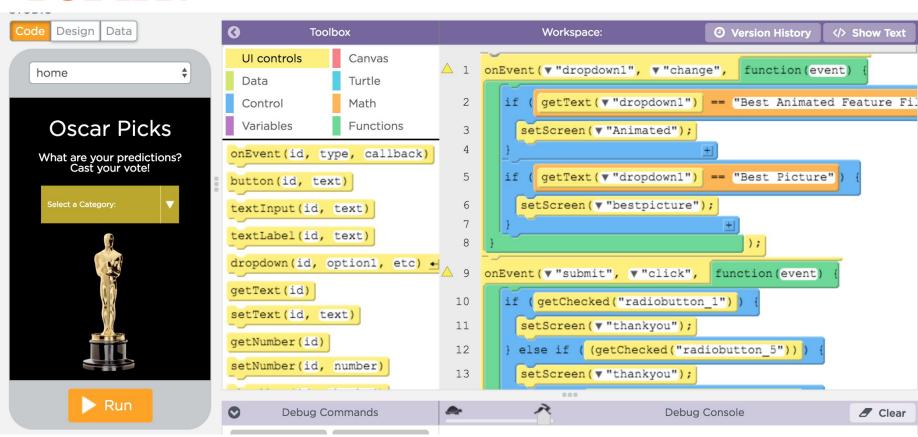
Design Part 2

App Authors Day 3

Last time...



TODAY:





Introduction to Design Mode in App Lab

App Lab

- 1. Log onto Chromebook.
- 2. Look at your yellow card. Open Chrome, go to
 - studio.code.org/sections/ZDIPWF
- 3. Type in the secret words on your yellow card.
- 4. Open App Lab. If you can't find it, try: code.org/applab



PRACTICE FIRST

- Insert 1 screen. Give it a name. Change the color.
- Insert text. Change the font size and color.
- Insert one button. Give it a name. Change the text on that button. Change the button color.
- Insert 1 image that you find online.

Drag the elements into your app!





Button





abc



Label







Radio Button



Checkbox



Image





Canvas







Text Area



Chart



Slider

Get started on your app design!



Next Time:

Code

```
Toolbox
                                              Workspace:
                                                                        ② Version History
                                                                                         </>
Show Text
                                     onEvent (▼ "dropdown1", ▼ "change",
                                                                            function (event)
 UI controls
                 Canvas
 Data
                 Turtle
                                              getText (▼ "dropdown1")
                                                                          "Best Animated Feature Fi
 Control
                 Math
                                  3
                                           setScreen (▼ "Animated");
                 Functions
 Variables
                                  4
                                              getText (▼ "dropdown1")
                                                                       == "Best Picture" )
                                  5
var x = promptNum ("Enter a v
                                  6
                                           setScreen (▼ "bestpicture");
console.log(message)
                                                                             );
var str = "Hello World";
str.substring(start, end)
                                      onEvent(▼"submit", ▼"click",
                                                                        function (event)
str.indexOf(searchValue)
                                 10
                                            ( getChecked("radiobutton 1") )
str.includes (searchValue)
                                 11
                                           setScreen (▼ "thankyou");
str.length
                                 12
                                           else if
                                                     (getChecked("radiobutton 5"))
str.toUpperCase()
                                 13
                                           setScreen(▼"thankyou");
str.toLowerCase()
                                                     (getChecked("radiobutton 6")))
                                 14
                                           else if
```

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Student Login Room: APPAUTHORS

End of the day reflection