

## Daily Facilitator Retrospective

Take a moment at the end of each session to review the day's activities.

What went well?

What could be improved?

What did most of the participants zoom through?

What did most of the participants struggle with?

Is there any topic that should be given more focus next week?

Anything else you noticed about your own process? (Note: If there is time to review these questions with any App Authors volunteers after the session, go for it! It is always great to reflect with a group!)

## Retrospective Survey

Which lesson did you feel the most comfortable leading?

1. Pre-Design Investigation
2. Brainstorming & Design
3. Interface vs. Code: Designing in App Lab
4. Coding Day 1
5. Coding and Feedback
6. Redesign
7. App sharing

Which lesson was the most difficult to teach?

Which modules/activities do you feel the students understood quickly?

Which modules/activities were the most difficult for students to grasp?

Did you do activities yourself before you did them with the participants?

How much time did it take for you to prepare for each session? Was there one that stands out as easier or harder?

What resources did you use when prepping for a session? Tutorials? Past information? Something else?

What were the hardest parts of the curriculum to help students with?

Let's talk about App Lab:

Did you have a student who wanted to make their app have a certain function, and you were unsure if App Lab supported that function?

How did you troubleshoot this issue?